

intro to
Flash CS4

WEEK 2 TOPICS

1. Go over Homework
2. Timeline, Frames & Keyframes
3. Animation and Tweening
4. Nested Timelines
5. Vehicle Animation Project



**Blank
Frame**



**(Filled)
Frame**



**Blank
Frame**



**(Filled)
Frame**



**Blank
Keyframe**



**(Filled)
Keyframe**



**Blank
Frame**



**(Filled)
Frame**



**Blank
Keyframe**



**(Filled)
Keyframe**



**Blank Frame
Followed by
Keyframe**



**(Filled) Frame
Followed by
Keyframe**

F5 Insert frame

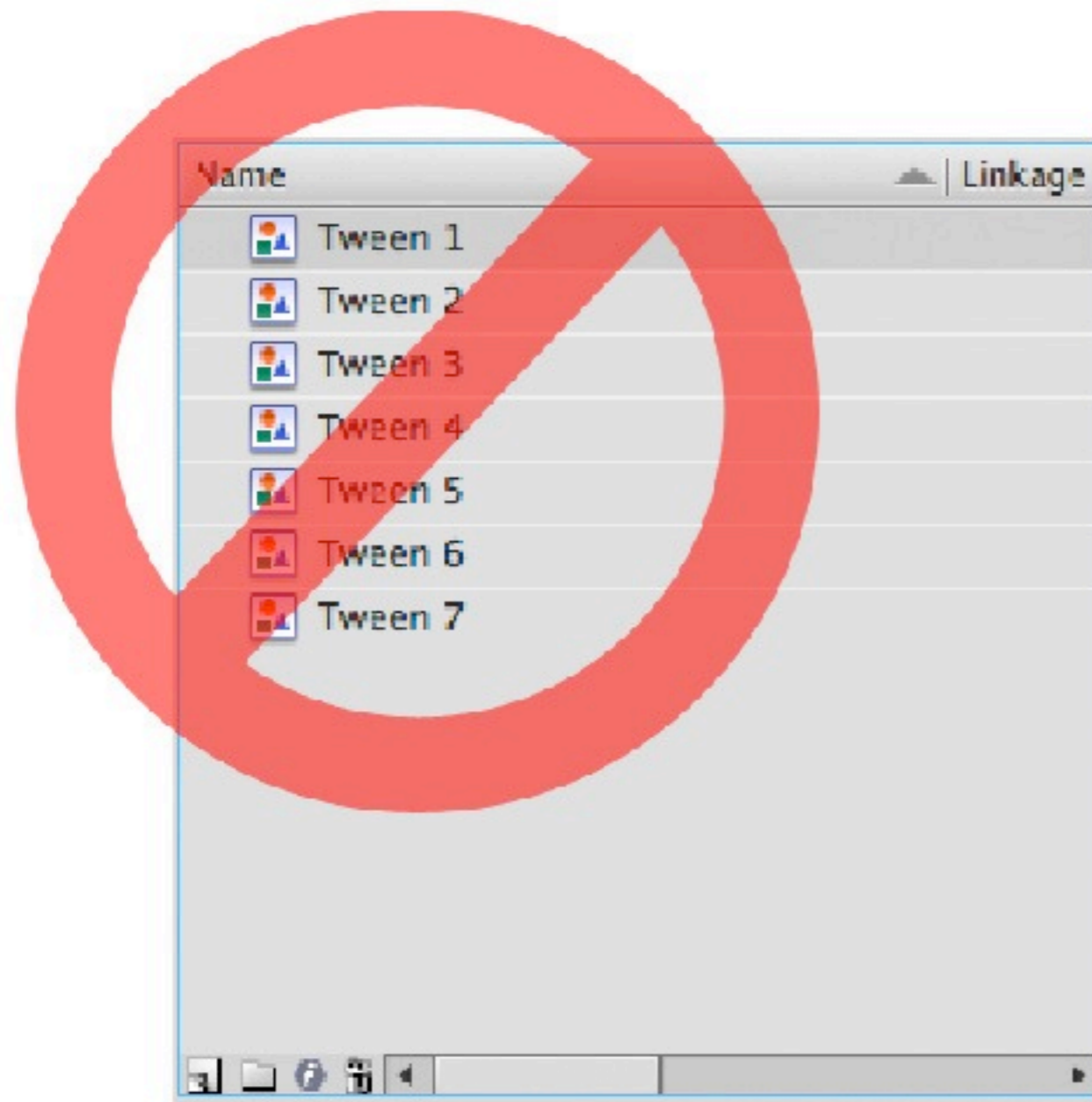
F6 Insert keyframe

F7 Insert blank keyframe

shift + F5 Remove frame

F8 Convert Selection to Symbol

⌘ + return Test (compile) Flash Movie



Don't let Flash make symbols out of your shapes for you.

Convert artwork to symbols BEFORE Tweening.